

"Game Over"

Super Mario Bros.

Composition by Koji Kondo

Arrangement by The Deku Trombonist

♩ = 180

Piano

Version 1.

mf

rit.

3

3

//

Detailed description: This is the first system of the piano arrangement. It consists of two staves, treble and bass clef. The time signature is 4/4. The tempo is marked as quarter note = 180. The first measure has a dynamic marking of *mf*. The second measure has a *rit.* marking. The third and fourth measures each contain a triplet of eighth notes. The piece ends with a double bar line and repeat slashes.

4

Version 2.

a tempo

rit.

3

3

Detailed description: This is the second system of the piano arrangement, starting at measure 4. It consists of two staves, treble and bass clef. The time signature is 4/4. The tempo is marked as *a tempo*. The second measure has a *rit.* marking. The third and fourth measures each contain a triplet of eighth notes. The system ends with a double bar line.